

Emerging Technology, Shiny Objects & The Future of Media

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Cox Target Media – Valpak | Savings.com | Favado

Hello! - I'm Fred



We Are A Media Company



Cox Target Media Drives Promotional Transactions for Businesses & Helps Families Save Money











1st to Market – Digital Wallets

Passbook

MS Wallet

Samsung Wallet

Google Wallet







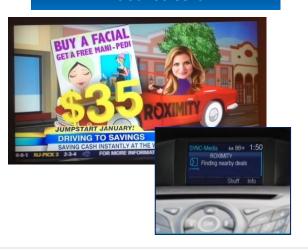


Innovation – New Markets, Channels & Businesses

Patents & Intellectual Property



Automobiles As 5th Screens



New Markets (eg, Hispanic Marketing)



Print & Mobile-Based AR





Wearable Technology





Card-Linked Offers (CLO's)







Some Social Media Reach Stats





FACEBOOK

- Count: 1.28 Billion Active Monthly Users
- Reported Date: March, 2014 · Launch Date: February, 2004

1 Billion monthly active users

GOOGLE+

- Count: 540 Million Active Monthly Users
- Reported Date: October, 2013
- · Launch Date: June, 2011





YOUTUBE

- . Count: 1 Billion Active Monthly Users
- · Reported Date: March, 2013
- · Launch Date: May, 2005

TWITTER

- · Count: 255 Million Active Monthly Users
- · Reported Date: April, 2014
- Launch Date: March, 2006

Source: The Social Media Hat; May 2014

Some Social Media Reach Stats





INSTAGRAM

- . Count: 200 Million Active Monthly Users
- Reported Date: March, 2014
 Launch Date: October, 2010

70 Million 70 million

LINKEDIN

- Count: 187 Million Active Monthly Users
- Reported Date: April, 2014
 Launch Date: May, 2003



PINTEREST

- Count: 70 Million Registered Users
- Reported Date: July, 2013
- Launch Date: March, 2010

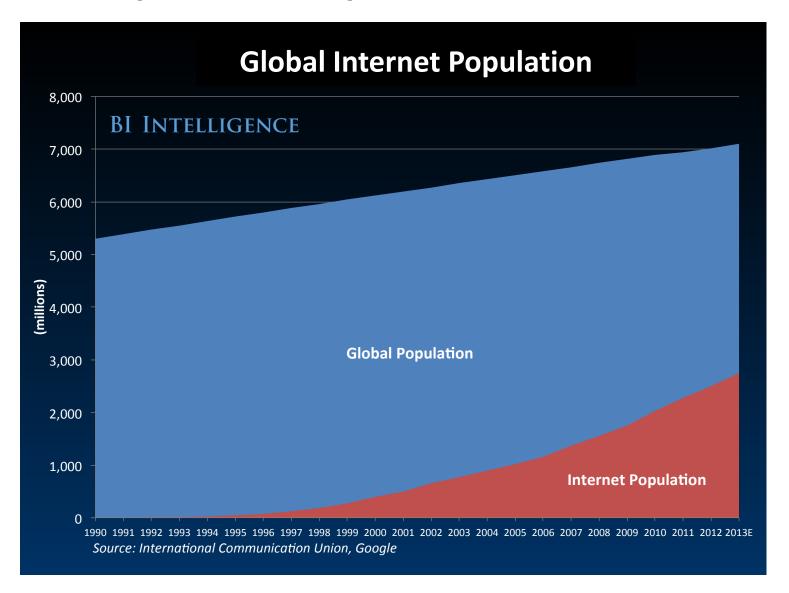
VINE

- Count: 40 Million Registered Users
- Reported Date: August, 2013
- Launch Date: January, 2013

Source: The Social Media Hat; May 2014



Nearly 3 Billion People Online w/ ~Half to Join





It's a Mobile World





The Pace of Digital Business Transformation is Dizzying

32 billion connected devices & creating a \$10+ Trillion industry by 2020

- EMC Digital, April. 2014



Highly targeted facial & pattern recognition advertising

- Mark Cuban; Dallas Mavericks

\$1.3 trillion in mobile payments by 2017

- Juniper Research, Aug. 2013

60 microprocessors the aver age new car

- MIT Technology Review, "The Internet of Things" Business Report, Aug. 2014

Biometric authentication will replace current methods of payment presentment

- Mobile Banking & Payments for Emerging Asia Summit, 2013



Technology Cycles Compressing – Still Early Cycle on Smartphones + Tablets, Now Wearables Faster than Typical 10-Year Cycle

Technology Cycles Have Tended to Last Ten Years

Wearable / Mainframe Mini Desktop Internet Mobile Internet Everywhere Personal Computing Computing Computing Computing Computing Computing 1960s 1970s 1980s 1990s 2000s 2014+

Image Source: Computersciencelab.com, Wikipedia, IBM, Apple, Google, NTT docomo, Google, Jawbone, Pebble.

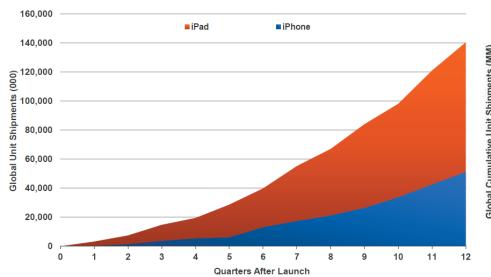


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Others?

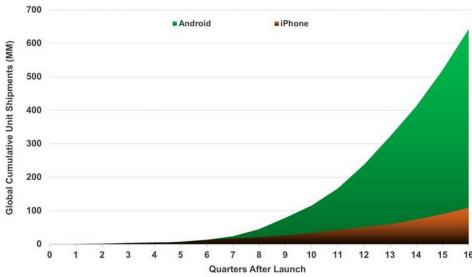
Mobile Device Adoption Growth – Android = 4x iPhone

First 12 Quarters Cumulative Unit Shipments, iPhone vs. iPad



Source: KPCB, May. 2013; Gartner, Morgan Stanley Research, as of Q2, 2013)

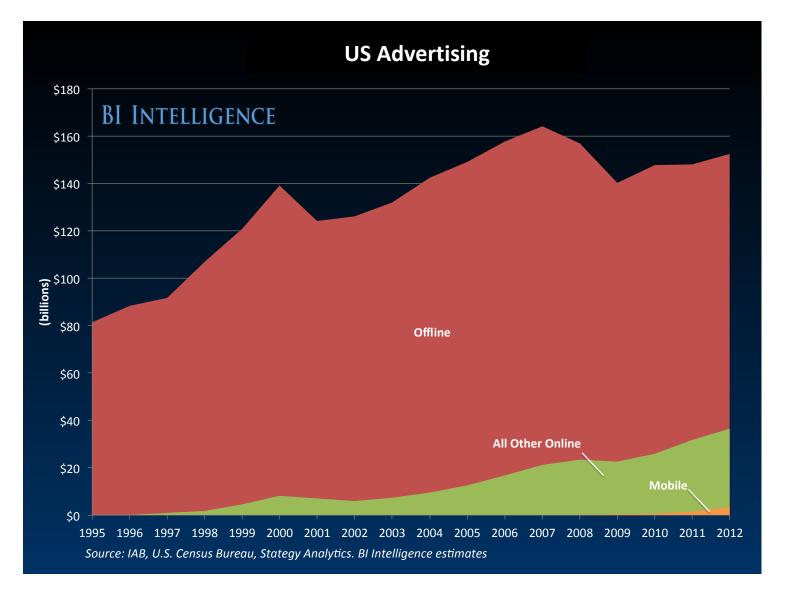
First 16 Quarters Cumulative Global Android & iPhone Unit Shipments



Source: KPCB, May. 2013; Gartner, Morgan Stanley Research, as of Q2, 2013)

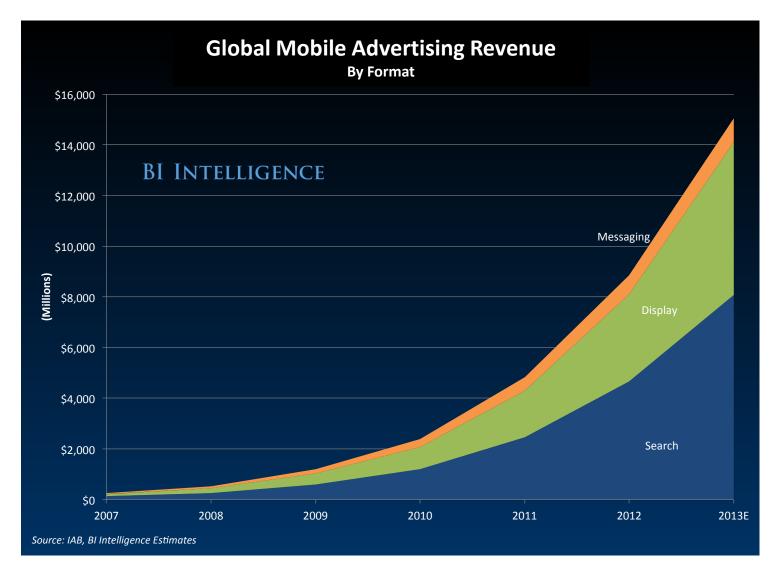


US Advertising Online Growth



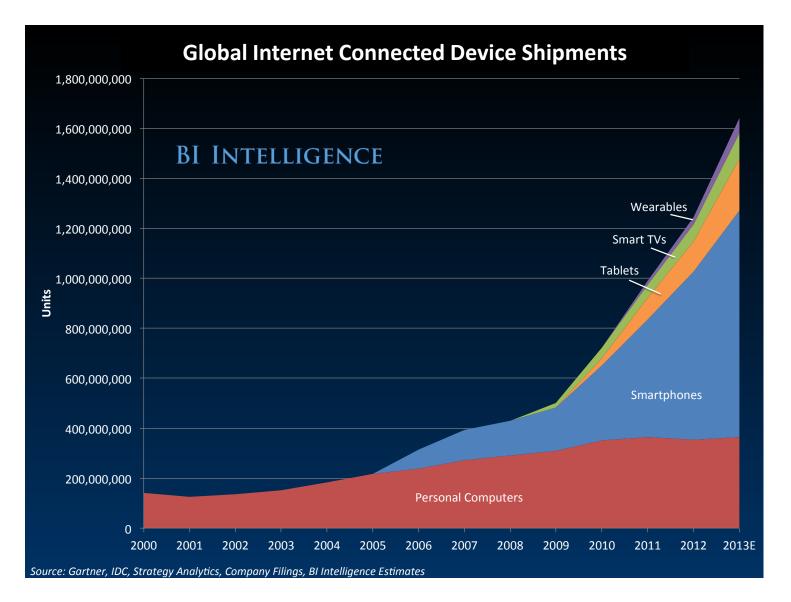


Mobile Advertising = Where All the Ad Growth Is



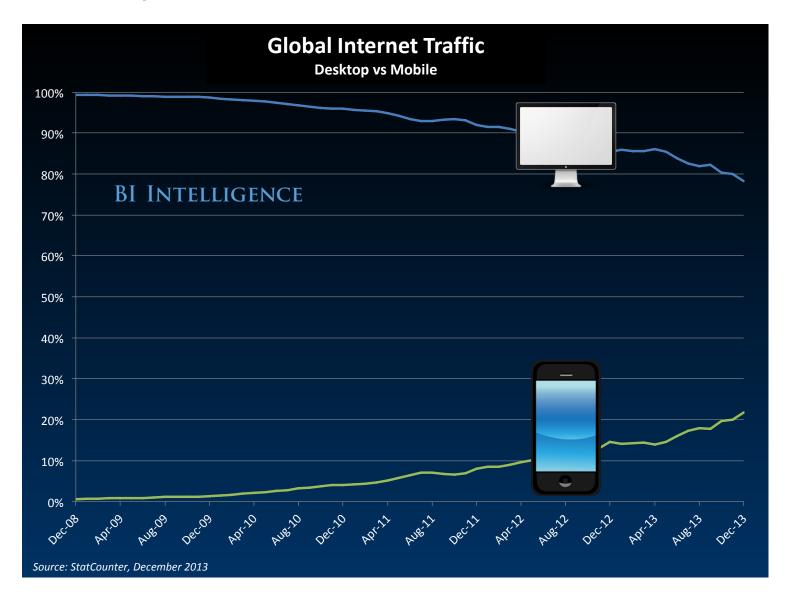


PCs are Giving Way to Mobile Connected Devices





Over 1/5th of Internet Traffic is now from Mobile





Mobile is ~25% of E-Commerce Traffic, but Only 13% of Sales





The Future for Media Companies?



Disruption of Media Companies

TV

(Netflix)
On-Demand / Instant Access Anywhere









Radio

(Spotify)
Pay for Access / Instant On-Demand
Streaming on Internet-Enabled Devices





Digital Download Services





Print

(Groupon)
Consumer paid, performance-based advertising











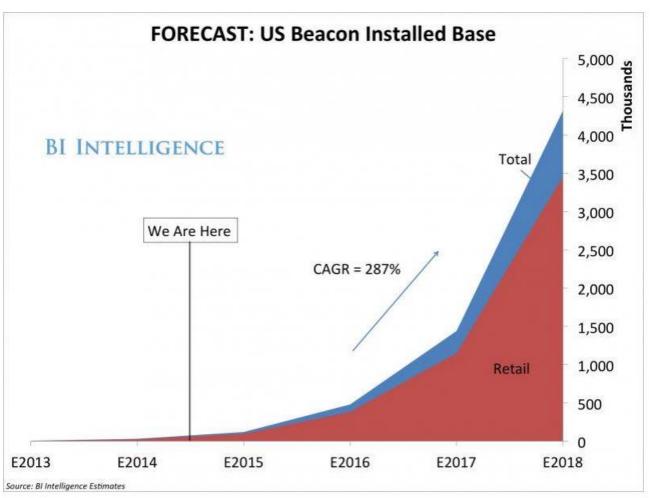
Augmented Reality as a Savings Tool



Bluetooth Low Energy (BLE) Beacons as a Shopping Utility

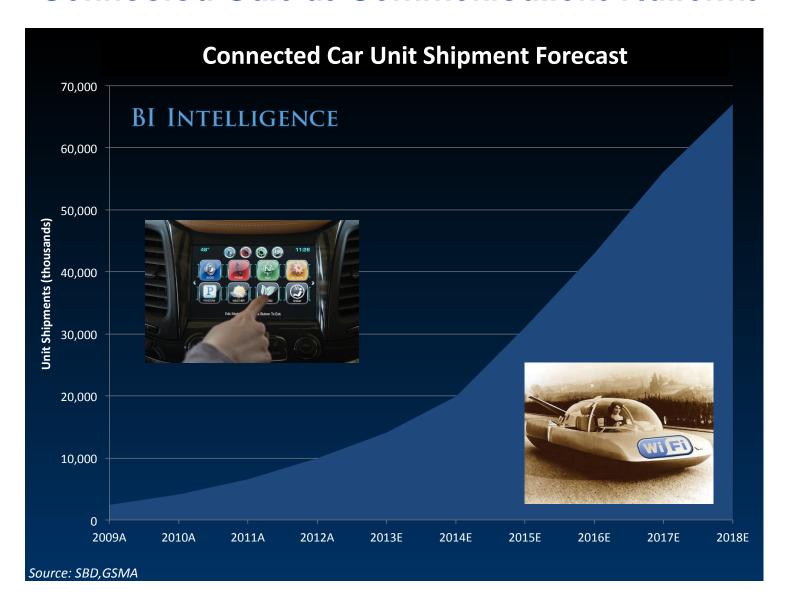






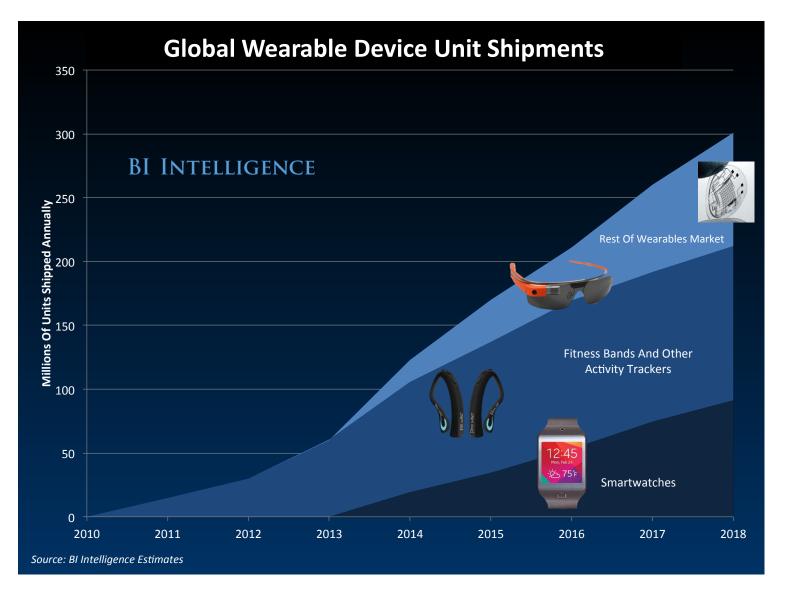


Connected Cars as Communications Platforms



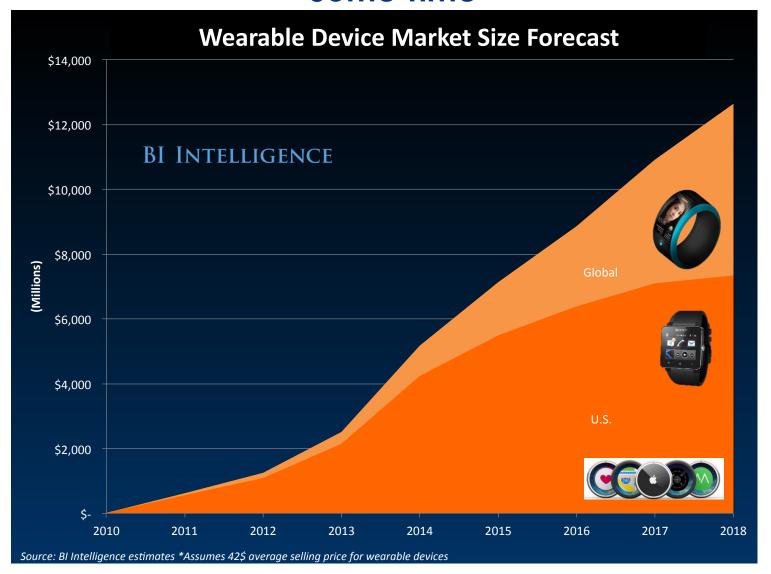


Wearable Technology Growth



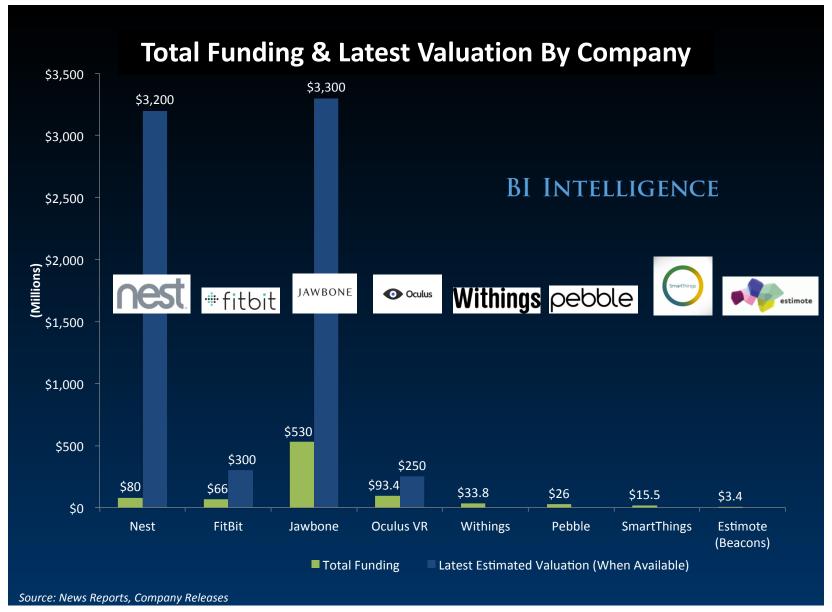


Wearables Will Remain Mostly A US-Based Phenomenon For Some Time



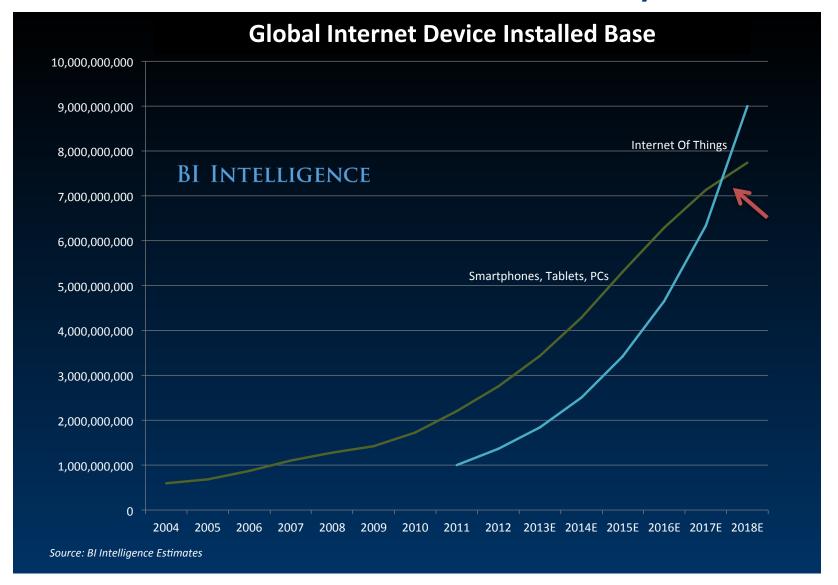


Venture Capital Is Piling Into 'The Internet Of Things'





The 'Internet of Things' Alone Will Surpass The PC, Tablet, And Phone Market Combined By 2017





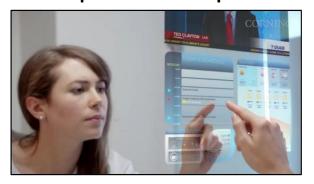
Economic Trend Toward Performance-Based Models

CONSUMER INTERFACES SUCCESS METRICS Direct Mail & Traditional Media Views **AWARENESS** Websites & Social Networks Mass Impressions - CPM Focus - Reach/Distribution Maps Searches for Brands SEO LBS Maps Click to View Ratings & Reviews Registrations **CONSIDERATION** Deals/Coupon Apps On-site & In-app Searches - CPC Focus -• Filtering/Sorting of Results Deals/Coupon Websites Searches for Products/Services SEM Email Open rates Offer Apps/Passbook Online Prints Shopping Carts Display to Redeem INTENT Affiliate Networks Card & Loyalty Acct. Synching - CPE Focus -• Wallet Registration & Acct. Configuration Reminders/Alerts • Digital/Mobile Wallets • In-store Redemption & Purchases TRANSACTION Check-out Online Purchase Cloud-based Payment Accounts Calls - CPT Focus - Credit Cards Loyalty



The Future of TV: Personalized, Connected, Dimensional

Connected Surfaces - New Ad Contexts & Ubiquitous Consumption



Rich Media Formats – New Programming



By 2017, more than half of the US population will regularly watch a TV show online
 Streaming TV & video content on smartphone, tablet and connected TVs will fuel audience growth

Flexible Screens – Increased Distribution



Smart, Personalized Ads





The Future of Radio: Personalized Content & Dist. Ubiquity

Partnerships & Streaming Radio Everywhere







User-Controlled, Personalized Radio



50%+ of the US population are digital radio listeners
 63.2% of US internet users will tune in to digital radio monthly

Radio Stations Will Expand Content Offerings



Radios Will Not Exist in Cars
- Mobile Connectivity





The Future of Print: Interactivity via AR, NFC, E-ink, Wireless

Print & Mobile-Based AR



E-Ink – Rich Media Embedded in Print



- Online advertising scale is currently much lower than print advertising Will shift to digital
- ~ Every \$7 of ad spend via print newspapers, comparable digital advertising is only about \$1

Near Field Communications (NFC)
Tags – Smart Posters, Sprayable Tags



Inevitable Transition to a Wireless Digital Future





The Future of Media Will Take Advantage of the Internet of Things

Severe weather alerts or recovery drink offer



Facial scans & relevant marketing/ads



Coupon for milk sent when low



Promotion for auto service when needed



Tagged media – info & purchase oppty's

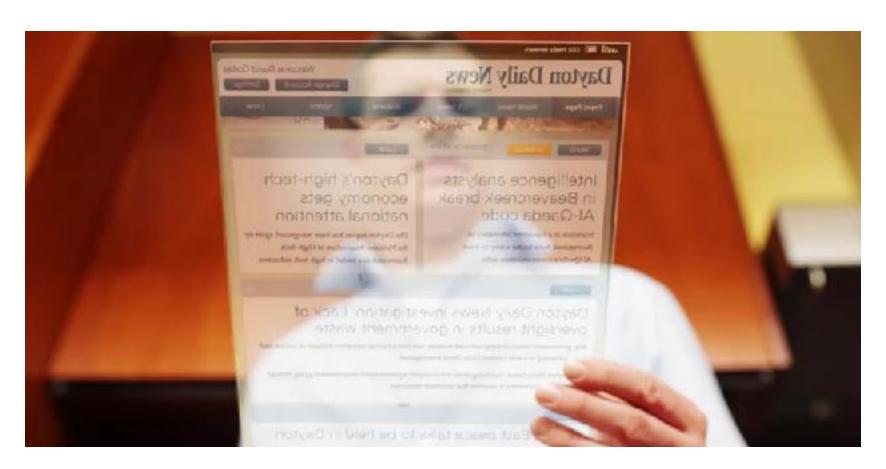


Ad to save consumer \$ on home restoration





The Future of CMG



Watch Video: http://youtu.be/5IKfE2zJIxI

Thank You

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